

An Innovative Approach to Algebra.





Learning math with Figure is like learning to ride a bike.

You didn't learn how to ride a bike by memorizing rules, reading textbooks, or listening to lectures. You learned to ride by jumping on a bike and eventually taking the training wheels off. With the right tools math can be hands-on too! Learning math with Figure is like learning to ride a bike.

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Inspire Deep-Learning

By making math hands-on!

With Figure Classroom, you can enter custom problem sets into Figure, teach how to solve them with drag-and-drop! Use Figure as a presentation tool, or send the problem sets out to your students for them to solve in real-time. Figure is math for the right side of the brain, making algebra fun to help **your students** learn!





Interactive

Figure humanizes algebra, helping student understand the rules **before** they memorize them. Help your students become 21st century learners!



Intuitive

Your students use technology everyday. Why not for math? Figure controls are easy to get the hang of, even for us teachers!



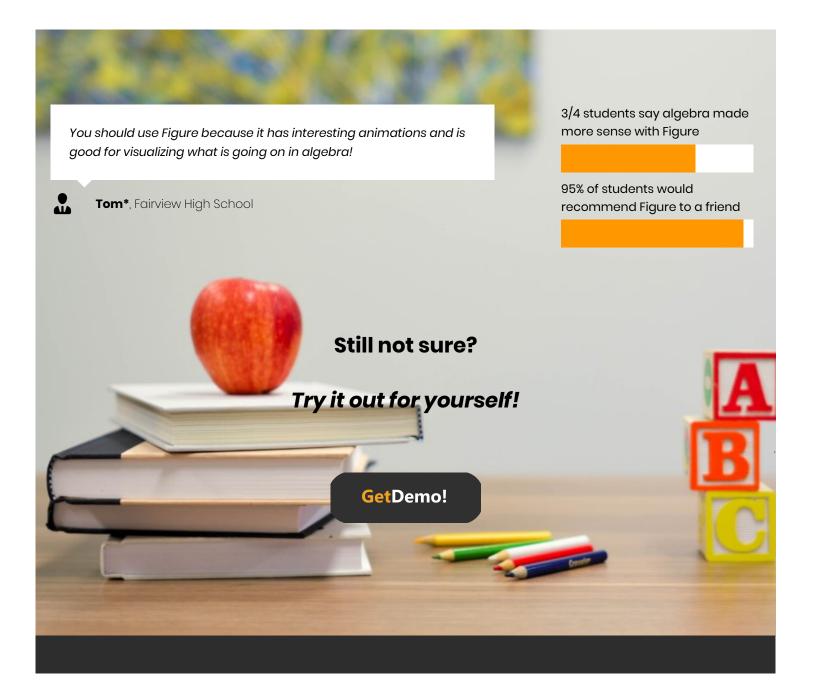
Collaborative

Every move on Figure is mathematically correct, so students can focus on the concepts. No fear of failure means math is **fun**!

Want Figure in **Your** Classroom?

Figure is priced at \$99 for a Class License (1 teacher and 35 students max), \$199 for a Teacher License (1 teacher and 150 students max), and evaluated on a case-by-case basis for a District License. Licenses give you access to a full year of Figure with class codes and problem sets!

Get Demo Now!



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